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Ben ten omniverse game for ppsspp

Characters and/or events in this article appear in official media of the franchisebut are non-canon to the TV continuity. High Voltage Software (Console Versions)1st Playable Productions (3DS) D3 Publisher (NA)Bandai Namco Entertainment (PAL) Micah SkaritkaCharlotte Fullerton Nintendo 3DSPlayStation 3WiiWii UXbox 360 Ben 10: Omniverse 2 is the second video game based on Ben 10: Omniverse. Description Ben 10: Omniverse 2™ is the latest installment in the top-selling global interactive franchise from D3Publisher and Cartoon Network Enterprises that sets players off on an all-new adventure with Ben and his Omnitrix-powered alien forms as he battles against a new galactic threat, the Incurseans. Heading to Earth with his partner Azmuth, creator of the Omnitrix by his side, the two ventures into the Incursean's intergalactic warship to try and thwart Emperor Mileous. Players will face brand new challenges including chase and escape sequences, as well as an onslaught of battles against the forces of evil creating the most dynamic Ben 10 game to date.[1] Ben 10 Omniverse 2 has everything fans love about the hit series: Aliens, Action, and an all-new Adventure! The fastest Ben 10 game ever puts Ben in a race against the clock to make every alien transformation count in his battle against the all-new Incursean invaders. Set off on an all-new adventure, Ben infiltrates Incursean battleships to save the resistance fighters. Face off against new enemies featuring authentic voices in an all-new story written by the writers of the actual Ben 10 Omniverse TV series. All-new free-running chase and brawl sequences and fast paced alien switching action make this the most intense Ben 10 game yet! In Ben 10 Omniverse 2, the latest installment in a top-selling global interactive franchise, players will be able to control Ben Tennyson in an all-new adventure set in the Ben 10 universe as Ben battles a new foe, the Incurseans, and infiltrates this new enemy's intergalactic warship as he finds his way home. Though he's still armed with his trusty Omnitrix, Ben will face brand new challenges including chase and escape sequences as well as constant battles against the forces of evil. Players will have to make every action count as you race Ben against the clock, creating the most kinetic Ben 10 game to date. Developed by High Voltage Software for consoles, and by 1st Playable Productions for the handheld version, Ben 10 Omniverse 2 is based on the long-running, popular Cartoon Network animated series, and follows the adventures of Ben Tennyson, a 16-year-old who wields the Omnitrix, a device that allows him to transform into various alien forms such as Gravattack, Big Chill, and many more alien forms. Features Play as favorite characters from the show including Ben, Rook and Omnitrix aliens in the multiplayer brawler mode. The fastest Ben 10 game ever! Race against the clock and make each action count in all-new chase sequences. Take multiple runs against a mission as you unlock new power ups and unlock new areas with each run. Fight against the Incurseans in an all new storyline created by the writers of the TV show. Alien upgrades! The Omnitrix now selects alien by class allowing players to store their favorite aliens by size and speed and select them on the fly as needed.[2] All-New Storyline – Fight against the Incurseans in an all-new storyline created by the writers of Cartoon Network's action-packed TV show. Play as Favorite Characters from the Show – Take Ben and his group of Omnitrix Aliens into battle against an onslaught of vicious enemies in a multiplayer co-op brawler mode. New Alien Forms to Discover – Join the fight with 10 alien forms on console and 17 on Nintendo 3DS™, including Big Chill, Bullfrag, Rath, Eatle, and more, each with their own role in combat and platforming. Alien Upgrades! – The Omnitrix now selects aliens by class on console, allowing players to store their favorite aliens by size and speed and select them on the fly as needed. Fight Against the Incurseans – Brawl with the Incursean army with an open-ended combo-based combat system allowing players to perform multi-alien attacks and a powerful combo finisher move in the fastest Ben 10 game ever.[3] Playable Characters Ben Tennyson Rook Blonko (not on 3DS) Non-playable Characters Video Game Alien Debuts Astrodactyl (not on 3DS) Bullfrag Eatle (only on 3DS) Aliens Bosses Consoles Way Bad Dr. Psychobos (not a boss on 3DS) 3DS Only Enemies 3DS Only Thunderpig Bruizer Mech Bully Toad Ninja Gadgeteer Wasp Gadget Illuminator Hopper Mech Security Drone Levels Learning the Ropes Stow Away Mess Hall Mashup Welcome To Erf The Core Of The Problem No Time For Sightseeing Trouble With Way Bad 3DS Only Stoad-Away Gathering Intel Communications Down Gene Shopping Vent Hopping Shuttle Shuffle Tougue Tied The Watchmaker Ribbits and Pieces Galvanic Mecha-What? The Final Component Special Delivery Re-Bonding A Big Problem Butter Fingers Hatching A Plan Security Shmecurity Patrol Reversal Fly On A Wall Frog Hunt Final Showdown 3DS Codes Primus- Unlocks all aliens Khoros- Upgrades combo meter fully XNelli- Unlocks all story levels Sightra- Unlocks all character bios Teslavor- Upgrades analog Omnitrix charger fully Arburia- Researches all emergency shield modules Petropia- Upgrades health fully Kinet- Upgrades adrenaline harvester fully PeptosXI- Researches DNA virus vaccine Revonnah- Researches all Omnitrix optimizations Xenon- Unlocks infinite combo meter Voice Cast Yuri Lowenthal as Ben Tennyson, XLR8 René Auberjonois as Azmuth Dee Bradley Baker as Astrodactyl, Big Chill, Crashhopper Eric Bauza as Dr. Psychobos, Insursean Fray Infantry, Way Bad JB Blanc as Insursean Scout John DiMaggio as Bullfrag, Four Arms, Incursean Todd Battler, Incursean Gas Infantry, Incursean Intercom, Watchmaker David Kaye as Cannonbolt, Gravattack, Incursean Frog Commando, Swampfire Bumper Robinson as Bloxx, Incursean Assault Toad, Incursean Ice Infantry, Rook Patrick Seitz as Incursean Frog Infantry, Incursean Powerlifter Toad Jason Spisak as Incursean Tank Mech Toad Quotes Astrodactyl: How about a little STAR power? Big Chill: Now THAT'S cold-blooded! Big Chill: It's about to get cold in here. Bloxx: Did somebody say 'block party'? Bullfrag: Mean, green, problem machine. Cannonbolt: Let's go BALListic! Crashhopper: Does my appearance BUG you? Crashhopper: UP and at 'em! Eye Guy: You never saw it coming! Four Arms: Armed to the teeth! My arms, your teeth. Four Arms: Four-armed and dangerous! Gravattack: I'm putting a spin on it! Rath: LEMME TELL YA SOMETHIN'! Rath: Did you see that? Of course you did! Shocksquatch: Electrifying, isn't it? Swampfire: Time for a barbecue. XLR8: I've got a need for speed! Rook: It is indeed Hero Time! Rook: This one is for you, Ben! Errors On the cover, Bullfrag's Incursean uniform has a large grey stripe reminiscent of his usual outfit. On the 3DS version of the game, Four Arms has an extra Omnitrix symbol on his shoulder. On the 3DS version, XLR8's shirt in his icon is colored white. On the 3DS version, Upchuck has the Omnitrix on his right arm instead of his stomach. 11-year old Upchuck can be seen in his icon and the bottom screen. Trivia Ben 10: Omniverse 2 is based on the third arc of the series. In the 3DS version of the game, the Way Bad that the player fights can shoot lasers out of its eyes. This game has the least amount of bosses and enemies to fight out of any Ben 10 game. This is the last Ben 10 console video game to be published by D3Publisher. This is the only console game is compatible with the Omni-Link Omnitrix. References Video game This article needs additional citations for verification. Please help improve this article by adding citations to reliable sources. Unsourced material may be challenged and removed.Find sources: "Ben 10: Omniverse" video game – news · newspapers · books · scholar · JSTOR (December 2012) (Learn how and when to remove this template message) Ben 10: OmniverseDeveloper(s)Vicious Cycle Software (Wii, Wii U, Xbox 360 and PS3), 1st Playable Productions (DS and 3DS)Publisher(s)D3 Publisher (NA)Bandai Namco Games (EU/AUS)Writer(s)Charlotte FullertonDave EllisComposer(s)Sebastian Evans IISeriesBen 10EngineQuantum3Platform(s)PlayStation 3, Xbox 360, Wii, Wii U, Nintendo DS, Nintendo 3DSReleaseNA: November 13, 2012EU: November 30, 2012AU: November 30, 2012Wii UNA: November 18, 2012EU: November 30, 2012AU: November 30, 2012Genre(s)Action-brawlers, FightingMode(s)Single-player and Multiplayer (except Nintendo DS and Nintendo 3DS Ben 10: Omniverse is a video game based on the American animated action-comedy series of the same name. The game was published by D3 Publisher in North America and Namco Bandai Games in Europe and Australia. It was released in November 2012 for PlayStation 3, Xbox 360, Nintendo DS, Nintendo 3DS, Wii, and Wii U. The game was praised for its graphics, but was criticized for its lack of difficulty and of changes in gameplay. It is also available for digital download from the Nintendo eShop on the Wii U, the PlayStation Store for PS3 and Xbox Live Arcade for Xbox 360 in North America and Europe on December 11, 2012.[1] A sequel, intitled Ben 10: Omniverse 2, was released on November 2013. Gameplay Ben 10: Omniverse is a multiplayer game that takes similarities with Ben 10: Protector of Earth and Ben 10: Alien Force. The first player takes the role of Ben Tennyson, which shifts of his teen and younger versions, while the second player takes the role of Rook Blonko, Ben's partner.[2] Players as Ben can access 13 of his alien forms, but they can only transform on 4 of them, where they can change this every time, while players as Rook are equipped with a Proto-Tool, which transforms into different weapons that can be used in combat.[2] They must solve a variety of puzzles and defeating waves of enemies with their respective abilities to continue advancing through the levels. The players can also interact with certain items, which can be opened or dragged.[3] Players have a health bar, which is indicated by a yellow line that depicts if they are attacked by enemies or enter in contact with other types of danger, a Omnitrix/Proto-Tool power, which indicates the remaining power of Ben's Omnitrix and Rook's Proto-Tool which, if run out, the player will be unable to transform or to use a weapon until it recharges, and a experience bar, which is indicated by a red bar that indicates the player's total experience they can use to upgrade Ben's aliens and Rook's Proto-Tool varieties, unlocking new special combos.[4] They can be restored by collecting special orbs known as "Pick Ups" that are depleted by enemies after being defeated, by breaking objects or by accessing secret areas.[4] Players also can save their progress by interacting with save points through the level.[4] In the Co-Op mode, if a player dies or are too far away from the other player for too much time, they will respawn after some seconds. During Boss battles, it has the return of the "Action Minigames" of Ben 10: Protector of Earth, where players must press a sequence of buttons when the bosses become weak, but if the miss, the boss will react to the attack at the player will need to try again. At the Extras section of the game, players can use cheats to unlock new features by combining a specific sequence of five aliens and characters.[5][6] Plot When a change in Teenage Ben's Omnitrix goes wrong, his new partner, Rook, is sent back in time, finding Ben from when he was eleven years old. Young Ben and Rook get into a fight with the villain Malware who absorbs Rook's Prototool to get new, much stronger abilities, which leads to a terrible alternative future timeline. Both young Ben and Teen Ben need to work together with his new partner Rook to solve the crime, fix the past and present, and defeat the evil intentions of Malware on destroying the world.[7] Reception Ben 10: OmniverseAggregate scoreAggregatorScoreMetacritic50/100 (PS3)[8]43/100 (Wii U)[9]Review scoresPublicationScoreNintendo Life4/10 (Wii U)[10]Nintendo World Report4.5/10 (Wii U)[11] This section is empty. You can help by adding to it. (January 2019) Sequel Omniverse also spawned a second video game, Ben 10: Omniverse 2 which was developed by High Voltage Software for the Wii U, Wii, PlayStation 3, and Xbox 360 and by 1st Playable Productions for the Nintendo 3DS. This game takes place during the events of Frogs of War, where Ben must fight the Incursions to get back to Earth and stop Emperor Milleous, Attea, Dr. Psychobos, and the Way Bads. References Citations ^ Whitehead, Thomas (November 29, 2012). "Nintendo Download: 30th November 2012 (Europe) - Wii U Edition". Nintendo Life. 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Please help improve this article by adding citations to reliable sources. Unsourced material may be challenged and removed.Find sources: "Ben 10: Omniverse 2" – news · newspapers · books · scholar · JSTOR (December 2013) (Learn how and when to remove this template message) Ben 10: Omniverse 2Developer(s)High Voltage Software (Wii, Wii U, Xbox 360 and PS3)1st Playable Productions (3DS)Publisher(s)D3 Publisher (NA)Bandai Namco Entertainment (PAL)Writer(s)Micah SkaritkaCharlotte FullertonComposer(s)Sebastian Evans IISeriesBen 10EngineQuantum3Platform(s)PlayStation 3, Xbox 360, Wii, Nintendo 3DS, Wii UReleaseNA: November 9, 2013EU: November 22, 2013AU: November 28, 2013Genre(s)Beat 'em up, fightingMode(s)Single-player Ben 10: Omniverse 2 is a video game based on the American animated series of the same name and is the sequel to Ben 10: Omniverse. The game was published by D3 Publisher on November 2013 for PlayStation 3, Xbox 360, Wii, Nintendo 3DS and Wii U. The game was given negative reviews. Reception The game received negative reviews with a Metacritic score of 33 on PS3, based on 4 reviews. External links Retrieved from "